

3D Shape Basics E3 Mark Scheme		
1(a)	Cube	[1]
1(b)	6	[1]
1(c)	Squares	[1]
1(d)	8	[1]
2(a)	Cuboid	[1]
2(b)	6	[1]
2(c)	Rectangles and/or squares	[1]
2(d)	8	[1]
3(a)	Cylinder	[1]
3(b)	3	[1]
3(c)	Circles	[1]
3(d)	None	[1]
4(a)	Cuboid	[1]
4(b)	Cube	[1]
4(c)	Cylinder	[1]
4(d)	Cuboid	[1]
5	C	[1]
6	A	[1]
7	Cuboid	[1]
	Cylinder	[1]