

# aths Formula Booklet Leve **Functional Skills**

TURN ME

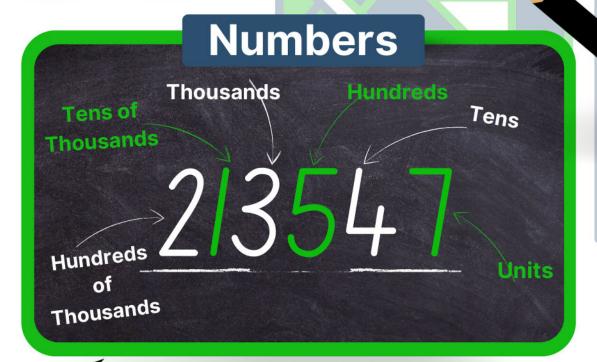
#### **BIDMAS**

Brackets
Indices
Division
Multiplication
Addition
Subtraction

#### **Square Numbers**

The square of a number, written as n<sup>2</sup>, is itself multiplied by itself.

**Example:**  $5^2 = 5 \times 5 =$  25





### DON'T FORGET

### <u>Percentages</u>

15% of  $= \times 0.15$ 15% increase = × 1.15 15% decrease/discount  $= \times 0.85$ (because 100 - 15 = 85)

### **Key Conversions**

Money:

£1 = 100p

1 minute = 60

seconds

1 hour = 60

minutes

 $1 \, \text{day} = 24 \, \text{hr}$ 

1 week = 7 days

Time:

1 year = 365 days

1 year = 12

months

1 decade = 10

years

1 century = 100

years

#### **Formulas**

Some questions give you a formula to use.

Example:

Time taken to wash car (mins) =  $30 + 2 \times \text{surface area of car (m}^2$ )

Suppose we have a car with a surface area of 25m<sup>2</sup>.

How long does it take to wash? Time =  $30 + 2 \times 25 = 80$  mins

#### Length:

1 cm = 10 mm

1 m = 100 cm

1 km = 1000 m

#### Capacity:

 $1 \, \text{ml} = 1 \, \text{cm}^3$ 

1 L = 1000 ml

Weight:

1 kg = 1000 g

#### <u>Compound</u> <u>Interest</u>

5% interest of £100 for 3 years:

Total = 100 x 1.05 x

1.05 x 1.05 = £115.76

Sum of angles in triangle = 180°/

Sum of angles in quadrilateral = 360

**Angles** 

#### Mean and Range

Mean =
Sum of all values
Number of all values

Range = Highest value - Lowest value

#### **Probability**

Probability of event = Number of outcomes in event

Total number of outcomes

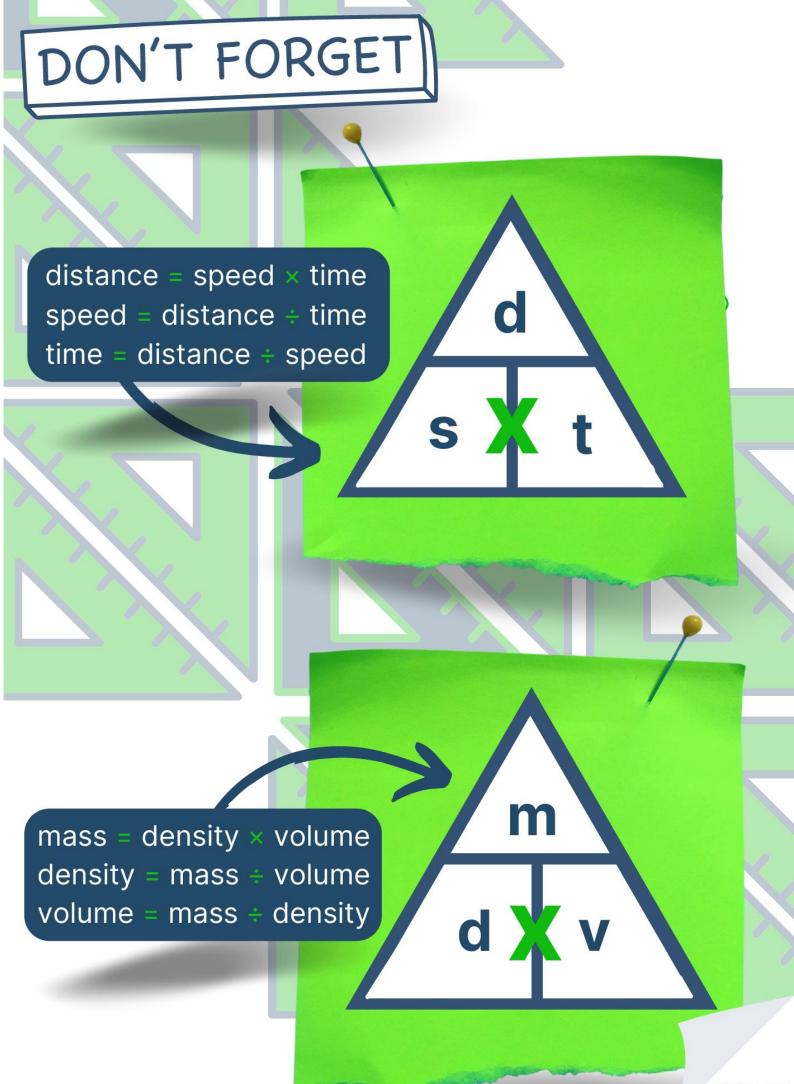
Probability of event not happening =

1 probability of event

Probability of event (Probability happening n times = of event)<sup>n</sup>

### Estimating the Mean

Estimate of mean =
Sum of frequency x midpoint
Sum of frequency



URN ME

#### **Perimeter**

Square = 4aRectangle = 2(a+b)Equilateral triangle = 3aIsosceles triangle = 2a+bScalene triangle = a+b+cn-sided regular polygon = naCircle =  $\pi d$  =  $2\pi r$ 

#### **Area**

Square =  $a^2$ 

Rectangle = ab

Triangle =  $\frac{1}{2}$ bh

Circle =  $\pi r^2$ 

#### **Volume**

Cube =  $a^3$ 

Cuboid = abc

Prism = length ×

cross-sectional area

Cylinder =  $\pi r^2 h$ 

TURN MI

## Common Fractions, Decimals and Percentages

Fraction	Decimal	Percentage
1	1	100%
$\frac{1}{2}$	0.5	50%
1	0.25	25%
3 4	0.75	75%
1 5	0.2	20%
$\frac{2}{5}$	0.4	40%
$\frac{3}{5}$	0.6	60%
4 5	0.8	80%
1 10	0.1	10%
1 100	0.01	1%

